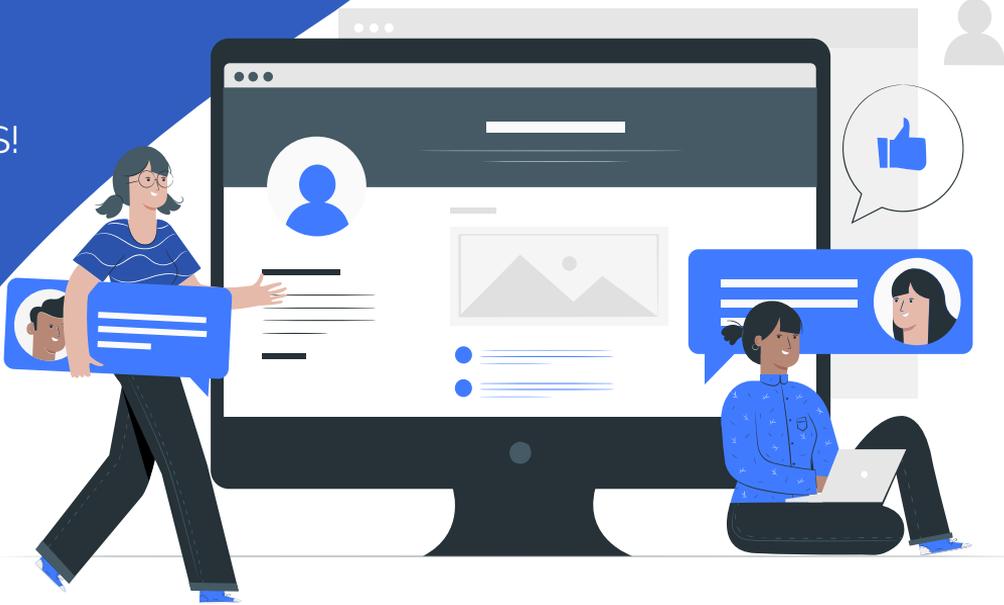


React

With an intro to UI/UX, HTML/CSS & JS!



Giang & Brian



What We'll Cover

01

UI/UX

Why does a good user experience matter?

02

HTML/CSS

Refresh on basic HTML and DOM structures!

03

Javascript

Learn about basic Javascript

04

React Basics

Learn about components and more!

05

Dynamic Rendering

How do I keep my frontend flexible?

06

React Hooks

"Hook" into our component states!



and most importantly...

**We'll Create a React
App!**

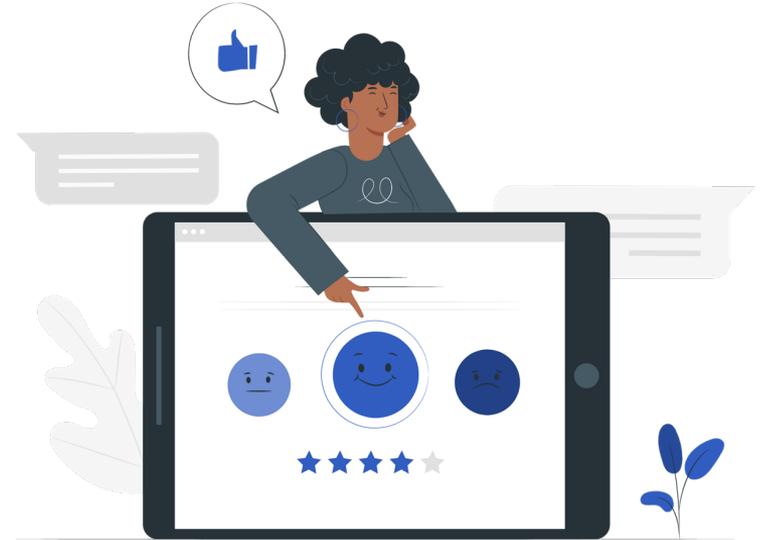
What is UI/UX?

UX (User Experience)

All aspects of **end-user interactions** with a service or product.

UI (User Interface)

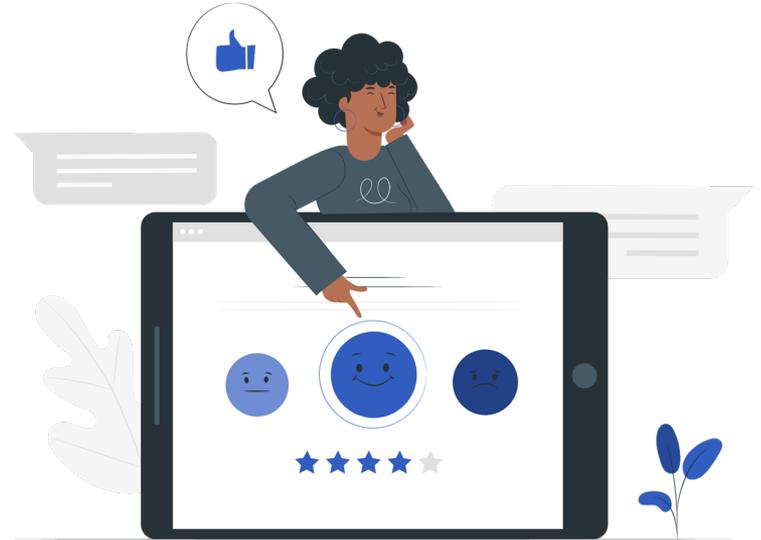
The **look, feel, and interactivity** of an experience.



What is UI/UX?

- A product always begins with its UI/UX design.
- Consider user needs and wants
- Compose layouts and prototypes
- Requires fundamental design skills

A bad design is very noticeable!



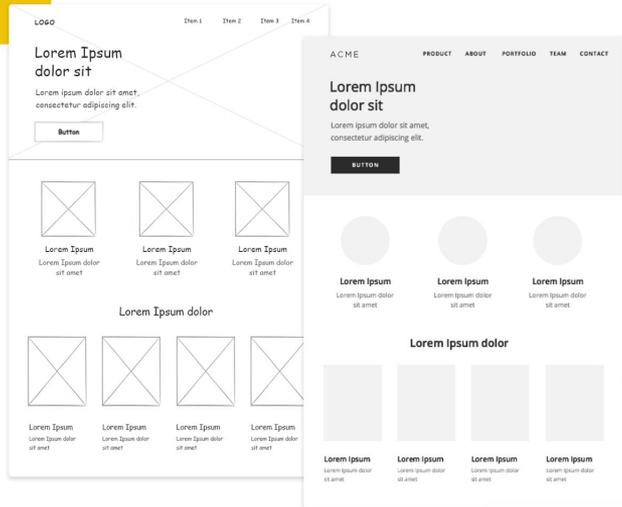
Wireframing

Wireframing is a crucial part of the UI/UX process of frontend design.

It could be thought of as a **prototyping** stage, creating a mockup that is either:

- **Low-fidelity:** used to create the layout of the the design.
- **High-fidelity:** builds off of the low-fidelity mockup, adds style elements.

A wireframe should always be made before writing any frontend code!



Good UI/UX Vs. Bad UI/UX

Spot which one's which!

00:00:00

1 2 3 4

1 / 4

Choose Password

Your email @ Domain other ▾

I do not accept the [Terms & Conditions](#)

Next Reset

Sign Up

Let's create your account.

ACCOUNT PERSONAL INFO PAYMENT DETAIL

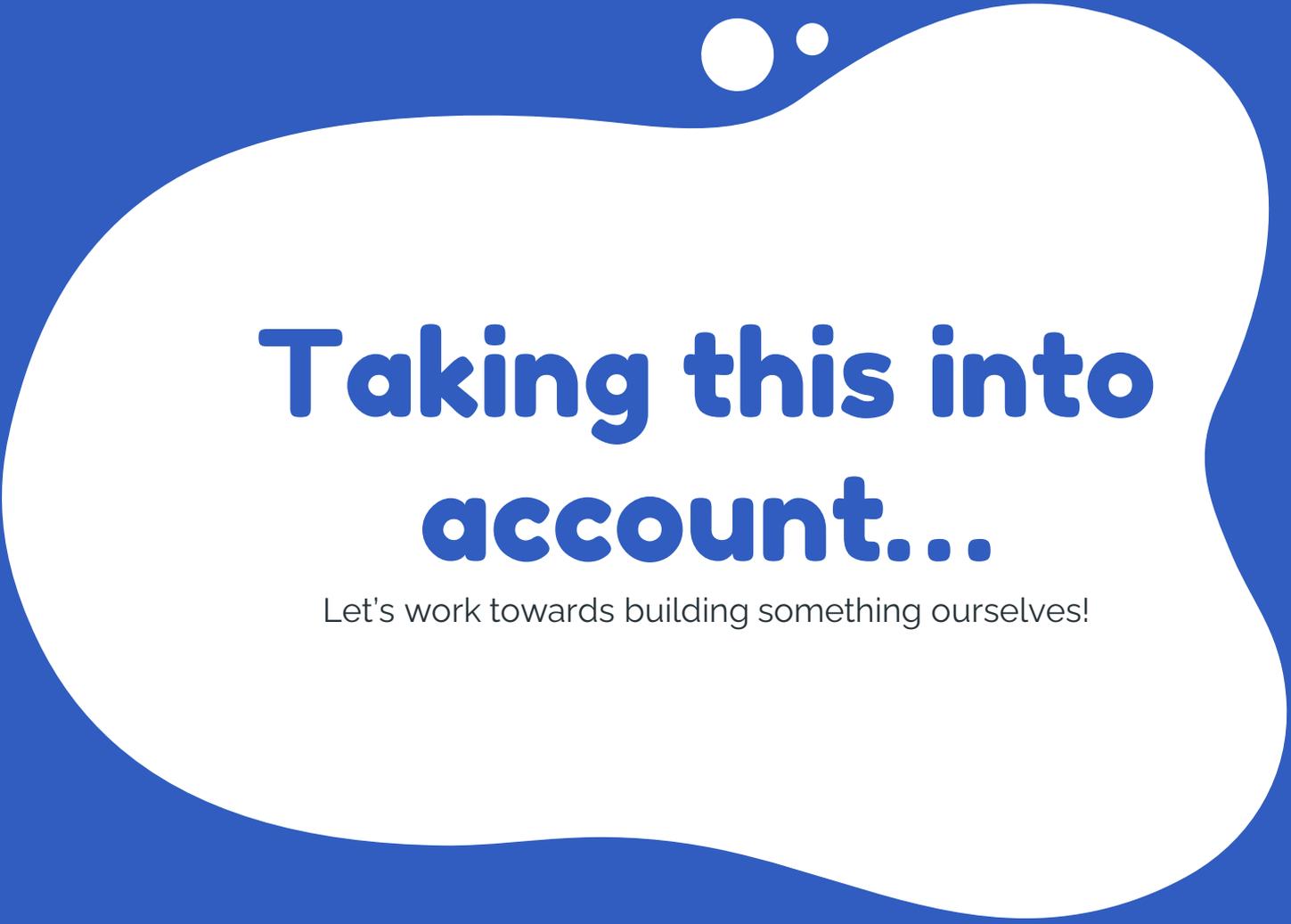
Enter your details below.

First Name Last Name

Email

Password Confirm Password

Phone Number



Taking this into account...

Let's work towards building something ourselves!

HTML: A Refresher

```
1 <!DOCTYPE html>
2 <html>
3 <head>
4 <title>Page Title</title>
5 <link rel="stylesheet" href="css/styles.css">
6 </head>
7 <body>
8   <div class="container" id="workshop-box">
9     <h1>Here's a...</h1>
10    
11    <p>Cute cat!</p>
12  </div>
13 </body>
14 </html>
```

HTML (HyperText Markup Language) is a **standard markup language** used to create websites.

An HTML document consists of a series of **elements (tags)**.

Every HTML document uses a **DOM model**..

It's the most fundamental language for web development!

CSS: A Refresher

CSS is used to **style HTML elements** that are displayed on the screen.

A CSS document consists of **selectors**.

```
3  .container {
4      width: 200px;
5  }
6
7  #workshop-box {
8      font-family: 'Inter', Arial, sans-serif;
9      border: 10px solid #305dbf;
10     border-radius: 5px;
11     padding: 10px 20px;
12 }
13
14 img {
15     width: 100px;
16     height: 100px;
17 }
18
19
```

The Result!

Here's a...



Cute cat!

JavaScript Overview

- Created to program web apps
- Designed to be easy to learn
- One of the world's most popular programming languages

We won't cover everything, just enough to program in React!

The image shows the JavaScript logo, which consists of the letters 'J' and 'S' in a bold, dark grey font. The 'J' is on the left and the 'S' is on the right, both centered vertically. They are set against a solid yellow square background.

Variables in JavaScript

Variables are containers for **storing data**.

A variable is declared with:

- **const** if you would like the data to be **immutable**.
- **var** if you would like the data to be **mutable** and **function-scoped**
 - Nowadays, you don't usually use var!
- **let** if you would like the data to be **mutable** and **block-scoped**

```
1  var num1 = 1;  
2  let num2 = 2;  
3  const num3 = 3;
```

Data types in JavaScript

Data types define the **type** of a **variable**.

JavaScript is not strongly-typed language, meaning the same variable can hold different values.

```
1  let length = 16;           // Int
2  let lastName = "Giang";   // String
3  lastName = 1;
4  let isHappy = true;      // Boolean
5  let x = {firstName:"John", lastName:"Doe"}; // Object
6  let names = ["Brian", "Giang"]; // Array
```

Functions (Normal vs. Arrow)

A function—like in other programming languages—is a piece of code that is executed when something calls it.

Arrow functions provide **closure** to the environment around it. It allows us to shorten function syntax, writing “const hello = () => {}” rather than “const hello = function() {}”!

```
1 function myFunction(p1, p2) {  
2     return p1 * p2;  
3 }
```

```
1 const hello = () => {  
2     return "Hello World!";  
3 }
```

JSX

- JSX is a **syntax extension** of JavaScript
- Used in React, but isn't required
- Allows us to write HTML elements in JavaScript
- Intertwines the markup and logic of web apps

```
const name = 'Giang';  
const element = <h1>Hello, {name}</h1>;
```





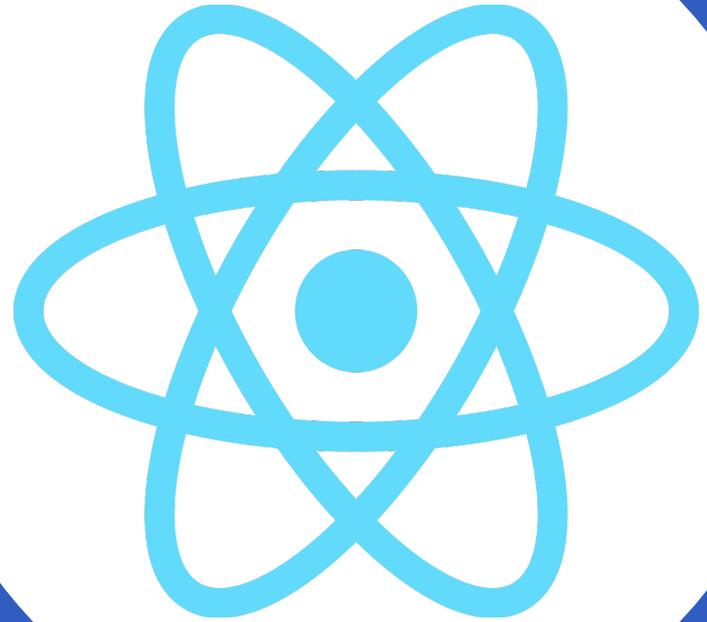
Finally...

Let's learn React!



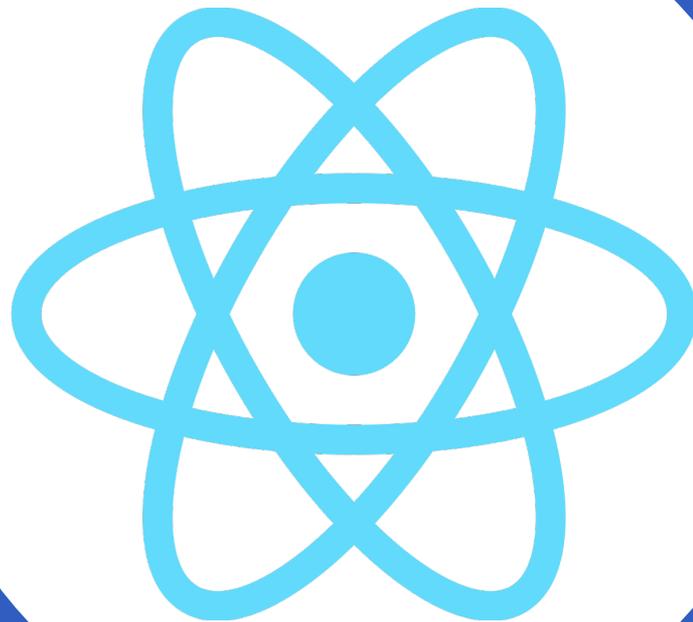
What is React?

- A JavaScript framework created by Meta
- Allows devs to quickly build user-friendly web apps with a modular infrastructure
- The most popular JavaScript framework



Why React?

- Easily organize your code into reusable **components**
- Can **dynamically render** websites without refreshing
- Due to its popularity, there is a lot of **community support**

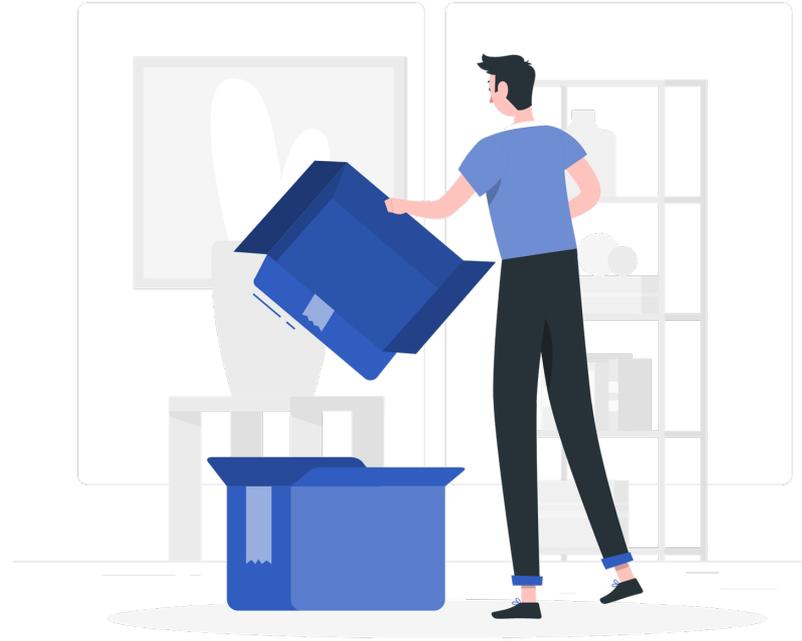




Components

A component is a JavaScript class/function that **returns a React element**.

When creating a React component, keep **reusability** in mind! This is very important.





More About Components

Components can be rendered in two ways:
with or without children.

With children:

```
<button>  
  Sign Up  
</button>  
<button>  
  Login  
</button>
```

Without children:

```
<NavBar />
```

```
1 function NavBar () {  
2   return (  
3     <div>  
4       <div>  
5         <h1>Dialog</h1>  
6       </div>  
7       <div>  
8         <button>  
9           Sign Up  
10        </button>  
11        <button>  
12          Login  
13        </button>  
14      </div>  
15    </div>  
16  );  
17 }
```



```
1 function HeadingText (props) {
2   return (
3     <h1>
4       {props.children}
5     </h1>
6   );
7 }
8
9 function NavBar () {
10  return (
11    <div>
12      <div>
13        <HeadingText>
14          Dialog
15        </HeadingText>
16      </div>
17      <div>
18        <button>
19          Sign Up
20        </button>
21        <button>
22          Login
23        </button>
24      </div>
25    </div>
26  );
27 }
```

More About Components

When creating a component, you can reuse it inside another component!

When you write code between tags, it is exposed to a component called **children**.



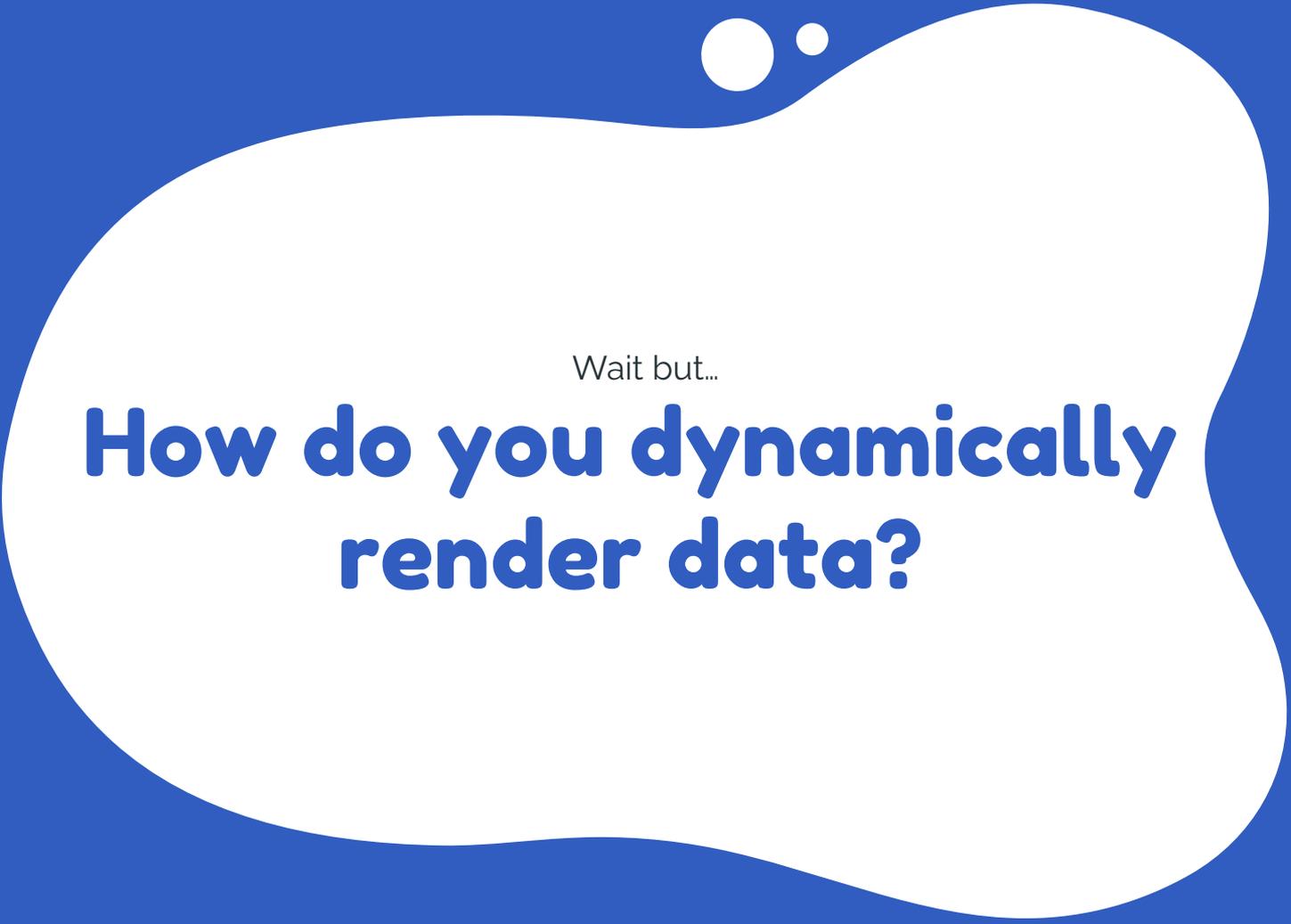
```
export const Card = ({ url, title, desc }) => {  
  return (  
    <a href={url}>  
      <h1>{title}</h1>  
      <p>{desc}</p>  
    </a>  
  );  
};
```

```
<Card  
  url="www.google.com"  
  title="React 2022"  
  desc="Welcome to the 2022 React Workshop!"  
>
```

More About Components

Finally, you can also create components with multiple properties!

The `{ url, title, desc }` seen is a process called **object destructuring**. This pulls the values out of the properties object (the `{url, title, desc}`!) and represents them as “url”, “title”, and “desc” respectively!



Wait but...

**How do you dynamically
render data?**



Dynamic Rendering

Dynamic render allows us to **render components based on data!**

In the code below, we:

1. Insert JavaScript into the JSX (wrap it in { ... })
2. Call map on the array of users, map:
 - a. Iterates over the array
 - b. Applies a function to each element
 - c. Returns an array of results
3. Render a new Avatar object with each contributor's information

```
1 <HStack spacing="12px">
2   {users && users.map((user, index) => {
3     return (
4       <Avatar key={index} name={user.login} src={user.avatar_url} />
5     );
6   })}
7 </HStack>
```



Hooks

- “Hook” into a component's lifecycle and call methods for any state!
- Useful when a component needs to fetch data on load or perform actions on a page
- Examples:
 - useState
 - useEffect
 - useRef
 - useContext

Due to time, we won't be covering the component lifecycle but it's useful to know!





```
import React, { useState } from 'react';

function Example() {
  // Declare a new state variable, which we'll call "count"
  const [count, setCount] = useState(0);

  return (
    <div>
      <p>You clicked {count} times</p>
      <button onClick={() => setCount(count + 1)}>
        Click me
      </button>
    </div>
  );
}
```

Using useState

useState is used to **save the internal state** of a component. The hook has a state and setter function!

This data persists after each re-render, which is useful if a component needs to display different information!

It causes a re-render whenever the state is different from its previous state.



Let's start coding!



Important Resources

Starter Code (this includes instructions for our project!):

<https://github.com/utm-cssc/frontend-workshop-2022>

React Resources:

- <https://reactjs.org/>

HTML/CSS Resources:

- <https://www.w3schools.com/html/>

- <https://www.w3schools.com/css/>

- <https://www.w3schools.com/js/>

UI/UX:

- <https://grow.google/certificates/ux-design/>

- any design course!





Resources

- <https://reactjs.org/> (Official React Docs)
 - <https://www.w3schools.com/REACT/DEFAULT.ASP> (W3S for react)
 - <https://www.w3schools.com/> (You can also use W3S to learn JS, HTML and CSS)
 - Reach out to us!
- 
- 

Thanks for Coming!



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Credit to **Jarrod Servilla** for portions of the content in this workshop!